

# Towards Formalising the Guard Checker of Coq

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14 September, 2024

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# Eliminators and Fixpoints

- Coq is based on the Calculus of Inductive Constructions (CIC) [1].
- To construct: constructors
- To eliminate: eliminators (aka recursors, destructors), or fixpoints + match.  
`Fixpoint add (m n : nat) {struct m} := match m with 0 => n | S m' => add m' (S n) end.`
- Advantage: extracted code to e.g. OCaml is more idiomatic

# Eliminators and Fixpoints

Unrestricted fixpoints can be non-terminating...

```
#[bypass_check(guard)]
Fixpoint boom (n : nat) : False := boom n.
```

and **break consistency!**

```
Check (boom 0). (* False *)
```

# Eliminators and Fixpoints

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#[bypass_check(guard)]
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and **break consistency!**

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# How does Coq avoid non-termination?

The guard checker! It checks for **structural recursion**.

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0    => n
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end.
```

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The guard checker! It checks for **structural recursion**.

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# How does Coq avoid non-termination?

The guard checker! It checks for **structural recursion**.

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0    => n
| S m' => add m' (S n)
end.
```

Simple!

# Structural Recursion

Another example:

```
Fixpoint minus (a b : nat) {struct a} :=
  match a, b with
  | 0 , _      => 0
  | _, 0       => a
  | S a', S b' => minus a' b'
  end.
```

# Structural Recursion

```
Fixpoint minus (a b : nat) {struct a} :=
  match a, b with
  | 0 , _      => 0
  | _, 0       => a
  | S a', S b' => minus a' b'
end.
```

```
Fixpoint div (m n : nat) {struct m} :=
  match m with
  | 0      => 0
  | S k => S (div (minus k n) n)
end.
```

# Structural Recursion

```
Fixpoint minus (a b : nat) {struct a} :=
  match a, b with
  | 0 , _      => 0
  | _, 0       => a
  | S a', S b' => minus a' b'
end.
```

div is not guarded! Why?

```
Fixpoint div (m n : nat) {struct m} :=
  match m with
  | 0      => 0
  | S k => S (div (minus k n) n)
end.
```

# Structural Recursion

```
Fixpoint minus (a b : nat) {struct a} :=
  match a, b with
  | 0 , _      => 0
  | _, 0       => a
  | S a', S b' => minus a' b'
end.
```

Because 0 is not a subterm of m!

```
Fixpoint div (m n : nat) {struct m} :=
  match m with
  | 0      => 0
  | S k => S (div (minus k n) n)
end.
```

# Structural Recursion

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Fixpoint minus (a b : nat) {struct a} :=
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```

```
Fixpoint div (m n : nat) {struct m} :=
  match m with
  | 0    => 0
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end.
```

*This is structural!*

Things are not as simple as they seem.

# The Guard Checker of Coq

# The Guard Checker of Coq

- About 1,000 lines of **unspecified, unexplained** OCaml code
- Iterated by different authors over 30 years
- Multiple dimensions of complexity

# Consistency Proofs

Consistency: there is no term of Empty type in the empty context.

## Ingredients for consistency

1. **(Weak) Normalisation:** every term has a normal form.
2. **Subject Reduction:** reduction preserves typing.
3. **Canonicity:** for inductive types, normal forms begin with a constructor in the empty context.

*Proof:* In the empty context, any term of the Empty type must have a normal form (1) of the same type (2). Since the context is empty, it must begin with a constructor (3), but the Empty type has none.

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*Proof:* In the empty context, any term of the Empty type must have a normal form (1) of the same type (2). Since the context is empty, it must begin with a constructor (3), but the Empty type has none.

# Contribution

Two main contributions of this project:

## **Implementation**

A full implementation of Coq's Guard Checker in Coq, using the MetaCoq project.

Extending previous work by Lennard Gähler [2].

## **Documentation**

In the report: examples (Chapter 2, Appendix) and explanations (Chapter 3).

# Implementation in Coq

## MetaCoq project

- Formalises Coq's type theory in Coq (faithful) [3]
- A verified implementation of type checker [4]
- A verified extraction function to OCaml [5]

Proved:

- Subject Reduction and Canonicity,
- **parameterised** by a guard checker
- assumed Normalisation

# Implementation in Coq

## Implementation of the Guard Checker

From MetaCoq.Guarded Require Import plugin.

```
(* define your fixpoint *)
Fixpoint add (m n : nat) : nat :=
  match m with
  | 0 => n
  | S m' => add m' (S n)
  end.
```

```
MetaCoq Quote add_syntax := add.
Check check_fix.
Compute (check_fix add_syntax).
```

# Implementation in Coq

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  end.
```

MetaCoq Quote add\_syntax := add.

Check check\_fix.

Compute (check\_fix add\_syntax).

```
add_syntax : Ast.term :=
(Ast.tFix [{| binder_name := nNamed "add" |;
  dname := {| binder_name := nNamed "m" |}
    (Ast.tInd {| inductive_mind := "nat" |} []);
  (...)};
  dbody := Ast.tLambda
    {| binder_name := nNamed "m" |}
    (Ast.tInd {| inductive_mind := "nat"; inductive_ind := 0 |} []);
  (Ast.tLambda
    {| binder_name := nNamed "n" |}
    (Ast.tInd {...} []));
  (Ast.tCase
    {| ci_ind := {| inductive_mind := "nat" |}; |}
    {| Ast.pcontext := [|{| binder_name := nNamed "m"; |}|];
      Ast.preturn := Ast.tInd {| inductive_mind := "nat" |} [];
    |}
    (Ast.tRel 1)
    [|{| Ast.bcontext := []; Ast.bbody := Ast.tRel 0 |};
      {| Ast.bcontext := [|{| binder_name := nNamed "m'" |}|];
        Ast.bbody :=
          Ast.tApp (Ast.tRel 3)
          [|Ast.tRel 0;
            Ast.tApp
              (Ast.tConstruct {| inductive_mind := "nat"; inductive_ind := 0 |}
                [|Ast.tRel 1|]);
          |];
        |];
      |];
    |];
    rarg := 0
  |}) 0)
```

# Implementation in Coq

## Implementation of the Guard Checker

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```
(* define your fixpoint *)
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  match m with
  | 0 => n
  | S m' => add m' (S n)
  end.
```

MetaCoq Quote add\_syntax := add.

Check check\_fix.

Compute (check\_fix add\_syntax).

```
check_fix : Ast.term -> bool
```

# Implementation in Coq

## Implementation of the Guard Checker

From MetaCoq.Guarded Require Import plugin.

```
(* define your fixpoint *)
Fixpoint add (m n : nat) : nat :=
  match m with
  | 0 => n
  | S m' => add m' (S n)
  end.

= true : bool
```

```
MetaCoq Quote add_syntax := add.
Check check_fix.
Compute (check_fix add_syntax).
```

# History of the Guard Checker

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# Phase 1: Beginnings

- Inductive + CoC = CIC (Frank Pfenning and Christine Paulin-Mohring, 1989) [1]
- Pattern Matching with Dependent Types (Thierry Coquand, 1992) [6]
- The first Guard Checker in Coq v5.10.2 (Christine Paulin-Mohring, 1994) [7]

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## Phase 2: Specifications

- Inductive + CoC = CIC (Frank Pfenning and Christine Paulin-Mohring, 1989) [1]
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- *Un Calcul de Constructions Infinies et son application à la vérification de systèmes communicants* (Eduardo Gimenez, 1996) [10]

## Phase 3: Big Changes

- Inductive + CoC = CIC (Frank Pfenning and Christine Paulin-Mohring, 1989) [1]
- Pattern Matching with Dependent Types (Thierry Coquand, 1992) [6]
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- $\beta$ - $\iota$  commutative cuts subterm rule (Pierre Bouillier, 2010) [11]

```
match v2 in with
| nil => (fun _ => nil C)
| cons h2 t2 => (fun t1' => cons (f h1 h2) (map2 f t1' t2))
end t1
```

# Two Weeks before Christmas, 2013

From: Daniel Scheppler <dscheppler AT gmail.com>  
To: Coq Club <coq-club AT inria.fr>  
Subject: [Coq-Club] bijective function implies equal types is provably inconsistent with functional extensionality in Coq  
Date: Thu, 12 Dec 2013 11:02:00 -0800

**Section** bijective\_impl\_eq.

Hypothesis functional\_extensionality :

```
forall (A B:Type) (f g:A->B),  
(forall x:A, f x = g x) -> f = g.
```

...

```
Definition not_bijective_impl_eq : False := func_unit_discr unit_eq_False_False_funs.  
End bijective_impl_eq.
```

--

Daniel Scheppler

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- Restore strong normalisation (Hugo Herbelin, 2022) [13]
- Extrude uniform parameters (Hugo Herbelin, 2024) [14]

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# A Taste of the Guard Checker

---

## Example: add

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0    => n
| S m' => add m' (S n)
end.
```

**Goal:** check that add is guarded.

Guarded: *All* recursive calls have a **strict subterm** as the **recursive argument**.

## Example: add

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0    => n
| S m' => add m' (S n)
end.
```

### Subterm Specification

With respect to the **recursive parameter**  $m$ , terms can be a

- Large Subterm (e.g.  $m$ )
- $\dots$
- $\dots$

## Example: add

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0   => n
| S m' => add m' (S n)
end.
```

### Subterm Specification

With respect to the **recursive parameter**  $m$ , terms can be a

- Large Subterm (e.g.  $m$ )
- Strict Subterm (e.g.  $m'$ )
-

## Example: add

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0    => n
| S m' => add m' (S n)
end.
```

### Subterm Specification

With respect to the **recursive parameter**  $m$ , terms can be a

- Large Subterm (e.g.  $m$ )
- Strict Subterm (e.g.  $m'$ )
- Not Subterm (e.g.  $n$ )

## Example: add

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0    => n
| S m' => add m' (S n)
end.
```

Guard Env : [n:Bound{1}|m:Large|add]

### Guard Environment

Subterm specifications of terms in the local context are stored.

## Example: add

```
Fixpoint add (m n : nat)
{struct m} : nat :=
match m with
| 0    => n
| S m' => add m' (S n)
end.
```

Guard Env : [...]  
Stack : [Closure m' | Closure(S n)]

### Stack of subterm specifications

The subterm information of arguments are stored on a stack when checking the head of an application.

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [m:Large|add]  
Stack: []

Initial state. Parameters after the recursive parameter are turned into lambdas.

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [m:Large|add]  
Stack: []

For a lambda to be guarded, its

- binder type must be guarded, and
- body must be guarded.

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Binder type is guarded.

Guard env: [m:Large|add]  
Stack: []

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [n:Bound{1}|m:Large|add]  
Stack: []

The body is checked with a updated guard environment.

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [n:Bound{1}|m:Large|add]  
Stack: []

For a match to be guarded,

- discriminant,
- return type, and
- every branch

must be guarded.

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Discriminant ( $m$ ) and the return type (nat) are guarded.

Guard env: [n:Bound{1}|m:Large|add]  
Stack: []

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [n:Bound{1}|m:Large|add]  
Stack: []

To check a branch:

- expand into a lambda
- specify parameters
- check the lambda

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [n:Bound{1}|m:Large|add]  
Stack: []

- 0-th branch has no parameter.
- ~~expand into a lambda~~
  - ~~specify parameters~~
  - check the “lambda”: guarded.

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [n:Bound{1}|m:Large|add]  
Stack: [m':Strict]

1-st branch:

- expand into a lambda
- 
-

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [n:Bound{1}|m:Large|add]  
Stack: [m':Strict]

1-st branch:

- expand into a lambda
- specify parameters: **strict!**
-

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [n:Bound{1}|m:Large|add]  
Stack: [m':Strict]

1-st branch:

- expand into a lambda
- specify parameters: **strict!**
- check the lambda

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [m':Strict|n :Bound{1}|  
 m :Large |add:Not ]

Stack: []

1-st branch:

- expand into a lambda
- specify parameters: **strict!**
- check the lambda

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [m':Strict|n :Bound{1}|  
 m :Large |add:Not ]

Stack: []

Application with the recursive call is guarded if

- arguments are all guarded, and
- **key case**: the recursive argument is a strict subterm (on the stack)

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [m':Strict|n :Bound{1}|  
 m :Large |add:Not ]  
Stack: [Closure m'|Closure(S n)]

Arguments are checked from right to left: both guarded.

Stack is populated with closures.

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
  | 0    => n
  | S m' => add m' (S n)
end.
```

Guard env: [m':Strict|n :Bound{1}|  
 m :Large |add:Not ]  
Stack: [Strict |Closure(S n)]

Since the recursive parameter of add is at position 0, specify the 0-th element of the stack.

m' is a **strict** subterm according to the Guard Environment.

Done!

## Example: add

```
Fixpoint add (m : nat) :=
  fun (n : nat) =>
  match m return nat with
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Guard env: [m':Strict|n :Bound{1}|  
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Stack: [Strict |Closure(S n)]

Since the recursive parameter of add is at position 0, specify the 0-th element of the stack.

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## Example: add

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end.
```

Guard env: [m':Strict|n :Bound{1}|  
 m :Large |add:Not ]  
Stack: [Strict |Closure(S n)]

Since the recursive parameter of add is at position 0, specify the 0-th element of the stack.

m' is a **strict** subterm according to the Guard Environment.

Done!

# More features

What if...

Delayed? Answer: Stack handles this well.

```
Fixpoint add (m n : nat) {struct m} : nat :=  
  (fun k => match k with  
  | 0    => n  
  | S m' => add m' (S n)  
  end) m.
```

# More features

What if...

Obfuscated? Answer: weak-head reduction **only** when checking subterm specification.

```
Fixpoint add (m n : nat) {struct m} : nat :=
  (fun k => match (id k) with
  | 0      => n
  | S m'   => add (pred (S m')) (S n)
  end) m.
```

# More features

What if...

Not guarded in erasable subterms?

Answer: strong normalisation (reduction only when needed).

```
Fail Fixpoint add (m n : nat) {struct m} : nat :=
let _ := add m (add m m) in
(fun k => match (id k) with
| 0    => n
| S m' => add (pred (S m')) (S n)
end) m.
```

# More features

What if...

Not guarded in erasable subterms?

Answer: strong normalisation (reduction only when needed).

```
Fixpoint add (m n : nat) {struct m} : nat :=  
  let _ := add m (add m m) in  
  (fun k => match (id k) with  
  | 0    => n  
  | S m' => add (id m') (S n)  
  end) m.
```

Not covered in example:  $\beta$ - $\iota$  cuts, redex stack, nested fix, ...

# The (at least) 4 Dimensions of Complexity

## Dimensions of Complexity

- The stack of subterm specifications for  $\beta\text{-}\iota$  commutative cuts
- Strong normalisation:
  - a redex stack
  - only reduce terms to weak-head normal form when needed
- Support for mutual and nested fixpoints
  - regular trees
- OCaml lazy for efficiency

Resulting in 1,000 lines of OCaml code.

# Full Implementation in Coq

- Complete, available as a MetaCoq (TemplateCoq) plugin.
- Feature parity with the kernel
- Test parity\* with the kernel
- Intentionally kept as close as possible to Coq's guard checker
- Available at: <https://github.com/inria-cambium/m1-tan/tree/v1.0.0>

## Conclusion and Future Work

---

## Conclusion

- implemented the Guard Checker in Coq
- documented its features
- gave examples of its behaviour

## Future Work

- verify that the guard checker itself is a terminating program
- specification of an abstract **guard condition** of the checker
- verify that the guard checker implements the guard condition
- relative consistency proofs for its soundness

# Well-Founded Recursion

- An alternative to structural recursion
- Coq: structural by default; well-founded using Program Fixpoint or Equations  
Lean: structural by default; well-founded attempted otherwise (termination\_by)  
Agda: structural by default; well-founded using Induction.WellFounded

# Agda: Semantic Termination Checking

	Syntactic	Semantic
Example	Coq	Agda
Reduction	Minimal	Full
Mechanism	Guard	Sized Types
Advantage	Fast	Accurate

- Chan, Li, and Bowman [15] attempted Sized Types in Coq in 2019, compilation time increased as much as 5-15x on the Coq Standard Library.
- New algorithm in Agda by Nisht and Abel [16] is linear on input, but not yet proven complete.

# Lean: Native Eliminators

- Lean is the opposite of Coq: eliminators are native in the kernel, recursive functions only exist in the surface syntax
- Type Checking:
  1. Eliminators are generated for Inductive Types
  2. A strong (aka course-of-values) induction principle is defined using the said eliminators
  3. Recursive functions are translated into an encoding by the strong induction principle
- Extraction (Code Generation/Compilation) to C: the syntax gets extracted as-is
- Advantage: eliminators are simpler for the theory  
Disadvantage: hard to prove extraction correct, possible surprising behaviour

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